

# I DON'T KNOW WHAT I WANT BUT I KNOW HOW TO GET IT

**DIRECTOR**

Patrice Duhamel

**DURATION**

12:00

**YEAR**

2001

**ORIGINAL LANGUAGE**

French (on-screen text)

**CATEGORY**

Video Art

**DESCRIPTION**

A variety of different playlets, divided into chapters featuring characters who, when confronted by solitude and emptiness, undergo behavioral changes. They seek to reclaim the use of their environments which appear to be cluttered with strange objects, the functions of which require inventing. In the face of this unlikely scenario, the characters turn to simplicity and the active pursuit of a state of well-being, an effort which is not without complications of its own.

**IMAGE FORMAT**

4:3

**SOUND**

Stereo

**KEYWORDS**

Behaviour, object, character

**THEMES**

Identity

Environment

Society