

# **HUMUS (MULTIPLEXING)**

**DIRECTOR** 

Antonin De Bemels

**DURATION** 

0:07

**YEAR** 

2019

**ORIGINAL LANGUAGE** 

No dialogue

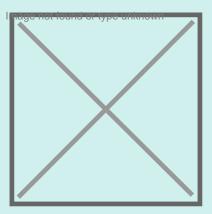
**CATEGORY** 

Video Art

Performance

**SERIE** 

**ANTOFOCUS** 



#### **DESCRIPTION**

"In telecommunications and computer networks, multiplexing (sometimes contracted to muxing) is a method by which multiple analog or digital signals are combined into one signal over a shared medium. The aim is to share a scarce resource. For example, in telecommunications, several telephone calls may be carried using one wire. Multiplexing originated in telegraphy in the 1870s, and is now widely applied in communications.

The multiplexed signal is transmitted over a communication channel such as a cable. The multiplexing divides the capacity of the communication channel into several logical channels, one for each message signal or data stream to be transferred. A reverse process, known as demultiplexing, extracts the original channels on the receiver end.

In video editing and processing systems, multiplexing refers to the process of interleaving audio and video into one coherent data stream." (Wikipedia)

#### SOUND

Stereo

## **SHOOTING FORMAT**

HD

## **KEYWORDS**

Body, gestures, demultiplication

### **THEMES**

Identity